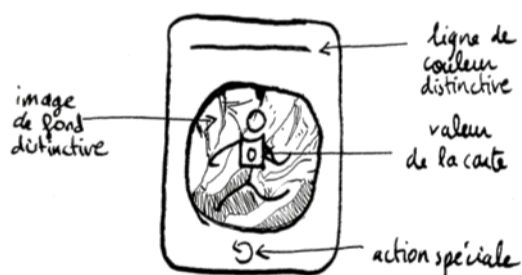


Hidden People

Inside the rocks lives a whole organic and magical activity.

Perhaps you have already met without noticing it one of those individuals who populate in silence our landscapes and gardens. And perhaps you have had the opportunity, like us, to see - or even to deplore - their strange habits, as well as this curious game they play. For those who didn't have this chance, we offer you here a slightly modified version of this game. We have extracted from it the elements that we, as human beings, have found inappropriate, even though they may seem common to these impenetrable characters. We renamed the game «hidden people» for the same reason, and to pay homage to this secret but real activity happening behind our back without worrying to let us know.

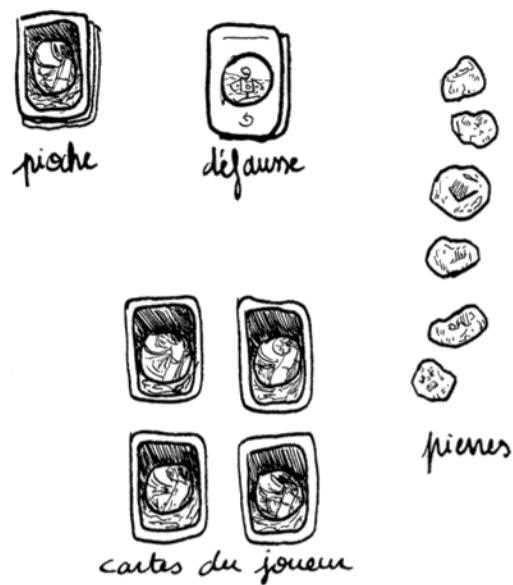
Introduction



The game consists of 6 packs of 13 cards. Each pack is recognizable by a small colored line at the top and bottom of the card, as well as a background image behind the character. These two signs have no influence on the rest of the game.

On each card is a character, with a value on his shirt that can vary between -1 and 12, or (=+) or (= -). Some cards also include a special instruction under the character.

Set up



Before starting a game, be sure to collect the cards from each pack, using the small lines of colours and the background image behind each character.

Once you have composed the packs, select as many of them as you have players for the game, and select the same number of small stones.

Then mix the selected deck together, draw 4 cards face down to each player.

Finally, place a first card on the discard card and then place the rest of the deck to make up the deck.

How to play the game

Each player has four cards in front of him face down. At the beginning of the game, each player can look at two cards in his game without showing them to the other players. Then each player plays his turn, clockwise. When the last card of the deck is played, all players reveal their cards and calculate the sum of their cards, the player with the lowest total wins the game.

How to play a turn

At the beginning of his turn, the player draws a card from the deck, or the last card from the discard pile, and then looks at it without showing it to the other players.

Once the player has become aware of the card, he can either discard it immediately or replace it with one of his four face-down cards, he should then place the replaced card on the discard. In each of the two options, the player must discard a card and reveal it to the other players, if the card in question contains a special mention, then it is time for the player to use the special action that the card allows (see special actions). The player can choose not to use the power of the card. It is then up to the next player to play.

The rocks

Some cards can make you place stones on the game.

When a stone is placed on a player's card, it prevents the card from being read or replaced by any player. At the end of the game, if a player has a stone on his hand, he must add 1 to his score.

When a stone is placed on the discard, it prevents all players from drawing the last card of the discard at the beginning of their turn. The effect of the stones is valid until they are removed.



Special values

=-

At the end of the game, when the players calculate their score, this card is equal to the lowest card in the player's game.

=+

At the end of the game, when the players calculate their score, this card is equal to the highest card in the player's game.

Special effects

some cards have a special effect, it is represented on the bottom of the card, and can be used when the card is discarded.

 →  *Oeil*

After discarding this card, the player can look at a card in his own hand or on another player's hand, or at the first card in the deck without showing it to other players. A map on which a rock is placed cannot be consulted.

 *Rejouer*

After discarding this card, the player can play a new turn.

 *Échange*

After discarding this card, the player can exchange one of his cards with another player's, or a player's card with another player's, without looking at any of the cards or showing them to other players. A card on which a rock is placed cannot be exchanged.

 *Mélange*


After discarding this card, the player can reverse the position of two cards in his hand, or in another player's hand. A card on which a rock is placed cannot be displaced.

 →  *Pierre*


After discarding this card, the player can place a rock on the card of his choice, or move a rock that was already placed on another card. A player cannot have more than one rock on his hand.

 *Défaune*

After discarding this card, the player can discard one of his cards or another player's cards, and replace it with a face-down card from the deck. Once the operation is completed, the player can use the effect of the discarded card as if it had been his own. A card on which a rock is placed cannot be discarded.

 *L'éclair*

After discarding this card, the player can choose another player, or himself, and then reveal to all the players the entire hand of the chosen player. The player can then hide the cards again in the same order. A card on which a rock is placed cannot be revealed.

 *La Voyante*

After discarding this card, the player can draw as many cards from the deck as there are players in the game, look at them without showing them to other players, and then put them back in the same order in the deck.

 *Le stratège*


After discarding this card, the player can draw three cards without showing them to the other players, place a card of his choice on the discard, without using the card's effect, then put a card of his choice back on the deck face down, and then play the last card normally, as if it had been drawn at the beginning of his turn.

 *Le fongueur*

After discarding this card, the player can draw a card of his choice from the discard and play it normally, as if it had been drawn at the beginning of his turn. The effect of this card can be used even if a stone is placed on the deck.

 *Le truc*

After discarding this card, the player may designate a card that of his choice in the hand of another player, who must then do the same, and so on, until a player designates a card in the game of the player who uses this effect. All players who have designated a card to be dealt in their hand can then take it and place it instead of the one that has just been removed. A card on which a rock is placed cannot be exchanged.

 *Le poubelleux*

Unlike the other cards, this card takes effect as long as it is visible on the discard pile. If at the beginning of one player's turn, the card is visible on the discard pile, he can't draw a card from the deck and must draw this card instead and place it in his hand. He can then continue his turn normally using the discarded card effect if there is one. This card may be discarded later, but must be picked up by the next player. If this card is visible on the discard pile and a stone is also placed on the discard pile, the player can draw a card from the deck and then discard the card with the next discarded card.

heard and passed on by

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